Influenza: Limited predictability of evolution Ecology of host and pathogen

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Human seasonal influenza virus

- ~ hundreds of million cases / year \longrightarrow 5-10 % of humans
 - In constant evolution (especially surface proteins HA & NA)

Generation time ~ 1 week

→ Pop. size ~ 10e6 - 10e7



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Traditional approach: travelling fitness wave



- Mutations have a fixed fitness effect
- Fitness determines the fate of a mutant
- Extra-complexity: competition between mutants
 - Some degree of predictability

Traditional approach: travelling fitness wave



Clade frequencies: SARS-CoV-2 & Influenza

Covid 1.0 ×× Variant frequency, 0.8 0.6 0.4 0.2 0.0 Jan. '20 Jan. '21 Jan. '22 Jan. '23 Majority Clades: Alpha Delta **BA.1** BA.2 BA.4/5 BQ.1

H3N2 Influenza



Data



Simple analysis: predictability of influenza



Inertia of trajectories

Influenza H3N2, HA protein



Mutations:

- Absent in the past
- Seen around f0=30%





Strain level forecast

- Predict a fitness for each strain --> fit model to data (LBI, antigenic novelty, ...)
- Forecast future population 1 year ahead



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Limited predictability





Qualitative difference between model and observations

Adaptive immunity and expiring fitness

Adaptation is driven by immunity

- Most adaptive mutations escape immunity
- They only escape a fraction of the host population

Adaptive immunity of hosts

- fitness advantage expires before fixation
- "ecology": organisms shape their environment



Susceptible – Infected model

One viral strain

$$\dot{S} = -\alpha SI + \gamma (1 - S)$$

 $\dot{I} = \alpha SI - \delta I$

Host population

S + I + R = 1



Initially naive pop.



SI model

Two strains: wild-type and mutant

$$\dot{S}^a = -\alpha S^a \sum_{b \in \{wt,m\}} K^{ab} I^b + \gamma (1 - S^a)$$

 $\dot{I}^{a} = \alpha S^{a} I^{a} - \delta I^{a}$ \downarrow **Equilibrium**

$$S = \frac{\delta}{\alpha}$$
$$I = \frac{\gamma}{\delta} (1 - \delta/\alpha) \mathbf{K}^{-1} \vec{1}$$



- No notion of "fitness"
- Mutant is different, not better

Partial sweep with SI model

One wild-type virus, one mutant

$$(b = 0.7, f = 0.8)$$

cross-immunity

Initially, **no mutant** $I^{mut} = 0$ - At t = 0, introduce mutant



 $\longrightarrow K = \begin{bmatrix} 1 & b \\ f & 1 \end{bmatrix}$

Immune groups: regularize the dynamics

Hosts split into **M** immune groups, with different cross-immunity

Mutant is adaptive in group 1

$$K_1 = \begin{bmatrix} 1 & b \\ f & 1 \end{bmatrix}$$

Very close to w.t. in other groups

$$K_{i>1} = \begin{bmatrix} 1 & 1-\varepsilon\\ 1-\varepsilon & 1 \end{bmatrix}$$

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Used to model covid evolutinary dynamics [Meijers et. al., Cell 2023]

New variants appear at rate ρ



New variants appear at rate $\,
ho$



New variants appear at rate $\,
ho$

Mutant vanishes ("sweeps")



Mutant fixes ("sweeps")



Limit case: non overlapping partial sweeps

$$x_{t+1} = x_t + \begin{cases} \beta(1-x_t) & \text{with prob.} \quad x_t, \\ -\beta x_t & \text{with prob.} \quad 1-x_t, \end{cases}$$

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$$\langle \Delta x
angle = 0$$
 $ightarrow$ Low predictability

Inertia of frequency trajectories

Simulation of a viral population (Wright-Fisher style)

Fixed fitness effects

s = 0.01, ρ = 0.083, s/ ρ = 0.12, Δt = 10



Expiring fitness

$$<\beta> = 0.24, \alpha = 0.1, \Delta t = 1$$



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Timescales

$$\left\langle \Delta x^2 \right\rangle = \rho \left\langle \beta^2 \right\rangle x (1-x)$$

Analogy with neutral evolution timescale $N_e^{-1} = T^{-1} \sim \rho \langle \beta^2 \rangle$ $\rho^{-1} \sim 15$ (~4 partial sweeps/year) $\beta \sim 0.3 \longrightarrow T \sim 150 \sim 3y$ H3N2 influenza $\longrightarrow T_{MRCA} \sim 6y$

Time to Most Recent Common Ancestor



Summary

H3N2Influenza:

- Predictibility of evolution is surprisingly low
- Travelling wave models

Partial sweeps

- Adaptation of host immunity
- Fitness advantage of mutant expires before full sweep
- Modeled by a multi-strain Susceptible-Infected model

Evolution with partial sweeps

- Driven by fitness
- Low predictability
- Qualitatively closer to data

Thank you!

Summary

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Shape of the phylogeny: multiple mergers



Is this expected? Clonal interference



Genetic linkage: toy model

Simulate a population

Simple fitness lanscape
$$f(\vec{s}) = \sum_{i=1}^{L} h_i s_i$$

Change the fitness landscape periodically

Slow rate of change Clean sweeps

High rate of change **Clonal interference**

Genetic linkage: toy model



Sweep time ~400 generations (vs ~3 years for flu)

It's hard to mimic neutrality!